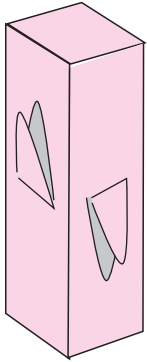


Instructions for using Links

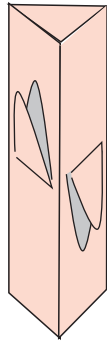
©2005 KURTZ DESIGN Eli.Kurtz@gmx.net

Link Types:

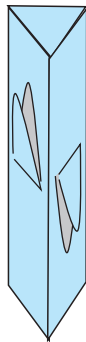
rectangular
4 corners
to a room



hexagonal
6 corners
to a room

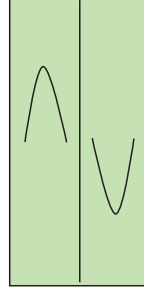


octagonal
8 corners
to a room

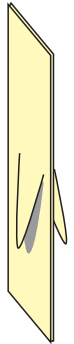


'Lazy-Links': can be adjusted to any angle, they can be combined with other links to create angled crossings or can be used to connect adjacent rooms.

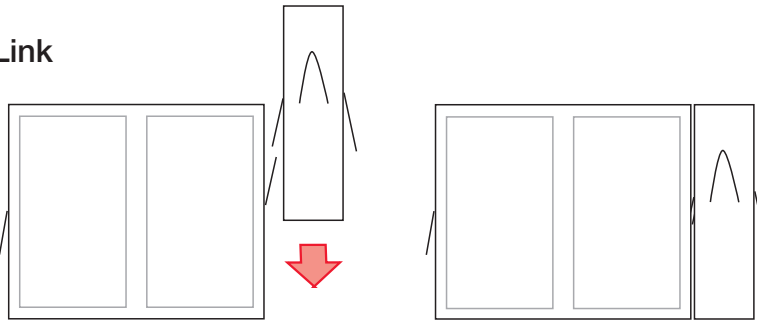
Note: if used to substitute all standard corner links, the model may not be stable!



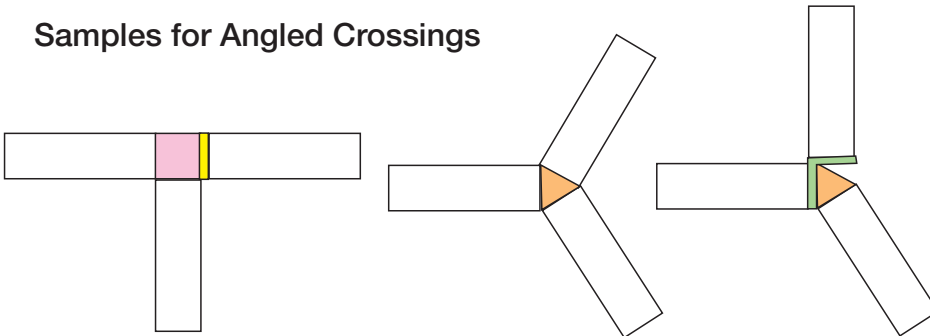
transition link
use this whenever
the link direction
has to be reversed



Applying a Link



Samples for Angled Crossings



Sample Rooms shown in the Gallery:

Such interconnected rooms are really stable and withstand even thrown figures

(**Attention:** thrown Rancors or other huges may crunch the paper!!!)

Most that will happen is that walls move a little sideways. If you mounted the floor boards to foam-core or have a table where it does not matter, you can use a few pins to fix important corners.

