

# STAR WARS GAMING TOKENS

AVAILABLE FOR DOWNLOAD AT [HTTP://WWW.MOMIRFAROOQ.COM](http://www.momirfarooq.com)

STAR WARS NAMES AND LOGOS ARE COPYRIGHTED BY LUCASFILM

TOKENS BY MOMIR FAROOQ

## SEPERATIST TOKENS

FRONT



BACK



## MANDALORIAN SKULL (BOUNTY HUNTER TOKENS)

FRONT



BACK



## REPUBLIC TOKENS

FRONT



BACK



**Hidden Movement-** The player removes his miniature from the table and replaces it with 5 tokens, number side down (use whatever logo is appropriate). He then declares which number will represent his character. During his turn, all 5 tokens are moved as if they were his character. If an NPC has line of sight to a token, that token must be immediately flipped over to reveal the number. If the number matches the one representing the character, then remove all tokens from the table and replace them with the miniature.

**Capture the Flag-** Use the tokens as mission objectives. They may represent prisoners in need of rescue, starships that need to be inspected, mysterious sensor beacons that just happen to show up out of the blue, or whatever else the gm comes up with. In any event, the players won't know what they'll find at each marker until they reach it.